

Neuromorphic Devices Based on Two-Dimensional Materials and Their Applications

Tongxuan Li *

Department of Physics, University of Washington, Seattle, United States

* Corresponding Author Email: tl78@uw.edu

Abstract. Neuromorphic computing, inspired by the human brain, utilizes thin 2D materials like graphene for their unique electronic properties. These materials are crucial in creating efficient, high-performance computing devices. This paper discusses the synthesis methods for 2D materials, including chemical vapor deposition and mechanical exfoliation, and their integration into neuromorphic device architectures such as transistors and memristors. The paper explores how these devices emulate synaptic behaviors and neuronal activities through charge transport mechanisms, ion migration, and the exploitation of material defects. Applications in artificial intelligence, edge computing, sensor networks, and robotics are highlighted, showcasing the potential of 2D materials to revolutionize these fields. The paper also addresses the challenges related to scalability, uniformity, and energy efficiency, and concludes by offering perspectives on future research directions in this burgeoning field. This comprehensive study underscores the significance of 2D materials in advancing neuromorphic computing, paving the way for more efficient, powerful, and brain-like artificial intelligence systems.

Keywords: Neuromorphic Computing, Two-Dimensional (2D) Materials, Transition Metal Dichalcogenides (TMDCs).

1. Introduction

In recent years, the quest for more efficient, versatile, and powerful computing systems has led to the exploration of neuromorphic computing, a field that seeks to emulate the neural structure and functionality of the human brain. This paper focuses on the burgeoning role of two-dimensional (2D) materials in the advancement of neuromorphic devices, a development that promises to revolutionize the landscape of computing and artificial intelligence.

Two-dimensional materials, characterized by their atomic-level thinness, have emerged as frontrunners in this revolution due to their unique electronic, optical, and mechanical properties. Materials such as graphene, transition metal dichalcogenides (TMDCs), and black phosphorus exhibit exceptional features like high electrical conductivity, flexibility, and tunable band gaps, which are crucial for mimicking the complexities of biological synapses and neurons.

The significance of these materials in neuromorphic computing lies in their physical properties and potential to overcome some of the limitations of traditional silicon-based technologies. As the demand for faster, more energy-efficient, and smaller computing devices grows, 2D materials offer promising avenues for innovation.

This paper provides an in-depth exploration of the synthesis, integration, and application of 2D materials in neuromorphic devices. This paper discusses the various methods of material synthesis, such as chemical vapor deposition and mechanical exfoliation, and how these materials are incorporated into neuromorphic device architectures like transistors and memristors. The focus then shifts to the operational mechanisms of these devices, illustrating how they emulate synaptic behaviors and neuronal activities, and the potential applications in fields such as artificial intelligence, sensor networks, and robotics.

Moreover, this paper address the challenges faced in this field, including issues related to scalability, uniformity, and energy efficiency, and conclude with a perspective on future research directions. Through this comprehensive analysis, the paper aims to highlight the transformative

potential of 2D materials in neuromorphic computing, paving the way for a new era of efficient and brain-like artificial intelligence systems.

2. Advancing Brain-like Functionality: The Role of 2D Materials in Neuromorphic Computing

The progress of neuromorphic computing is inseparable from the electrical properties of its devices, especially through the utilization of two-dimensional (2D) materials, which play a crucial role in simulating neural behavior, simulating the brain's operation. The first part will focus on how innovative devices mimic the operation of biological neurons and synapses, as well as the complexities of charge transport, ion migration, and the impact of material defects on the function of these devices, elucidating how they work together to facilitate replicating the human brain.

2.1. Synaptic Plasticity in Graphene and TMDC-Based Neuromorphic Devices

Neuromorphic devices, particularly those employing two-dimensional materials such as graphene or transition metal dichalcogenides (TMDCs), are engineered to mimic the synaptic function of the human brain. Key components in these devices, such as memristors or transistors, can change their conductivity based on the electrical signals they encounter. This change is critical for replicating synaptic plasticity, a key property of biological synapses, in which synaptic strength changes over time, influenced by the frequency and intensity of neuronal activity. Synaptic plasticity is critical for biological systems' learning and memory formation. Likewise, this adaptability is used in neuromorphic computing, for complex tasks including pattern recognition, sensory data processing, and algorithmic decision-making. The ability of these devices to dynamically adjust synaptic weights reflects human learning and adaptation processes. For example, in applications involving pattern recognition, these devices learn to recognize and respond to specific patterns in data input, similar to the brain's pattern recognition abilities that are enhanced through continued exposure and reinforcement (Figure 1) [1].

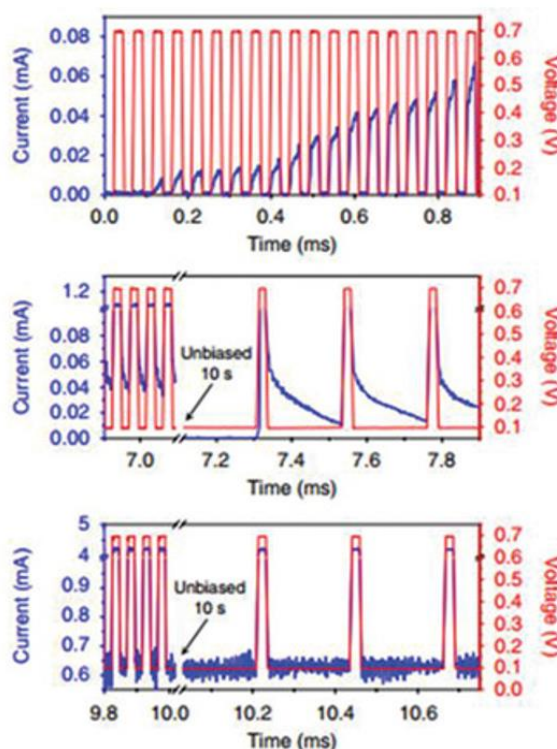


Figure 1. Dynamic Response of Au/Ti/h-BN/Cu Synaptic Device
(a) Illustrates the dynamic potentiation and relaxation behavior in response to pulsed voltage stresses in a synaptic device, crucial for neuromorphic computing.

2.2. Replicating Neuronal Spiking with Spiking Neural Networks in Neuromorphic Systems

In addition to simulating synaptic behavior, neuromorphic devices can replicate neuronal activity, specifically generating and transmitting electrical signals or action potentials in response to stimulation. This functionality is achieved through a specialized architecture capable of generating spikes, which is the basis of Spiking Neural Networks (SNN). In SNNs, information is encoded based on the timing and frequency of these spikes, similar to how neurons in the brain encode information [2].

Replication of neuron spiking behavior in neuromorphic devices is critical to creating more realistic models of neural processing. These spike-based systems are more energy efficient and more computationally powerful at processing complex information than traditional binary computing systems. Their applications in real-time data processing and autonomous decision-making are transformative. The ability of these devices to process information in a manner similar to the human brain provides significant advantages over traditional computing systems, making them efficient and versatile for a variety of advanced applications.

2.3. Charge Transport Dynamics in 2D Material-Based Neuromorphic Devices

Central to the operation of neuromorphic devices is charge transport, which is greatly influenced by highly conductive two-dimensional materials such as graphene or transition metal dichalcogenides (TMDCs). This property is designed to show specific charge transport and is crucial for mimicking neural behavior.

One of the key aspects of charge transport in these devices is its modulation in response to external stimuli, a process that is very similar to the way biological synapses regulate signal transmission. For example, when people are learning or thinking, synapses in the human brain adjust signal transmission intensity based on neural activity. Likewise, in neuromorphic devices, the adaptability of synaptic connections in the brain is simulated by changing conductivity in response to different electrical inputs, resulting in advanced computing capabilities such as pattern recognition and sensory data processing [3].

2.4. Ion Migration and Synaptic Weight Modulation in Neuromorphic Computing

Another important aspect of neuromorphic devices is ion transport, which plays a crucial role in modeling synaptic plasticity. Synaptic plasticity in biological systems involves activity-based strengthening or weakening of synapses, which is reflected in neuromorphic devices through changes in material resistance caused by ion migration. This is particularly evident in memristive devices, where ion migration in response to electrical stimulation results in sustained changes in conductance.

This phenomenon was exploited to model the changes in synaptic weight that occur at biological synapses. By accurately replicating these changes, neuromorphic devices can perform tasks that require adaptability and learning, just like the human brain. The ability to change conductance based on ion migration provides these devices with some form of memory and learning capabilities, which are critical for applications in artificial intelligence and machine learning.

The memristor technology captures the essence of synaptic plasticity through its ability to maintain a resistive state that is modulated by the history of applied electrical signals, essentially learning from the input signals much like a biological synapse would [4, 5].

2.5. Harnessing Material Defects for Enhanced Neuromorphic Device Functionality

Material defects in 2D materials are more than just defects and can significantly impact the functionality of neuromorphic devices. These defects alter the material's electronic properties, such as conductivity and carrier mobility. By carefully controlling and manipulating these defects, the response of neuromorphic devices to electrical stimulation can be fine-tuned, further helping to simulate neural function.

Defects in materials such as graphene or TMDC can be strategically used to produce changes in electronic properties that are necessary to replicate the complex dynamics of neuronal activity. This

control of electronic properties through material defects enables neuromorphic devices to mimic various aspects of neural processing, including response to stimulation and signal transmission, thereby enhancing the effectiveness and realism of their simulated brain-like functions [6].

3. Synthesizing the Future: 2D Materials in Neuromorphic Device Fabrication

Fabricating two-dimensional (2D) materials is key in developing neuromorphic devices. Known for their unique physical and electronic properties, these 2D materials are made through different synthesis methods, each with their own advantages and disadvantages. Part II discusses the three main synthesis techniques: chemical vapor deposition (CVD), mechanical exfoliation, and liquid exfoliation, examining their methods, advantages, and limitations and the role of the three devices: transistors, memristors, and synaptic devices.

3.1. Chemical Vapor Deposition (CVD)

Regarded as a key method for synthesizing high-quality 2D materials like graphene and transition metal dichalcogenides (TMDCs), CVD involves the deposition of gaseous reactants onto a heated substrate, leading to a chemical reaction that forms a thin material layer. The appeal of CVD lies in its capacity to consistently produce uniform and superior 2D materials, covering extensive areas, thus fitting for mass production. Fine-tuning variables such as temperature, pressure, and gas composition in CVD enables precise control over the final material's properties. This aspect is crucial in neuromorphic computing, where the material's electronic characteristics significantly impact the device's functionality. However, the complexity of the equipment and the conditions necessary for CVD pose challenges, especially in terms of cost-effectiveness and accessibility for fabrication. Chemical vapor deposition (CVD) is an important method to directly synthesize thin flakes on substrates. As shown in Figure 2, when the heated precursors are carried onto the surface of hot substrate by gas flow in the furnace, a facile chemical reaction happens, resulting in the deposition and growth of 2D materials.

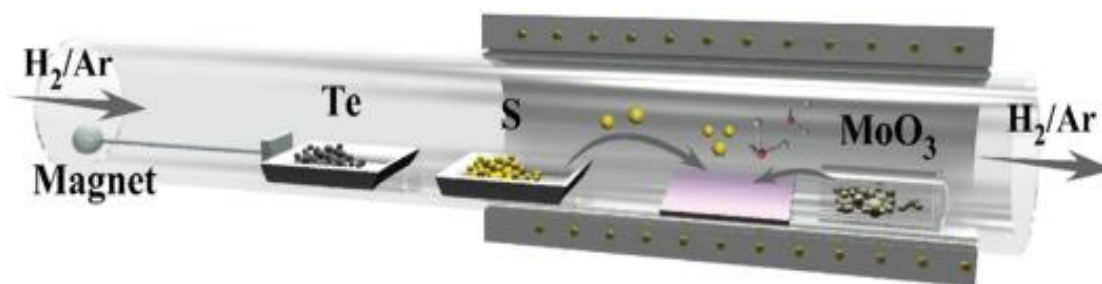


Figure 2. Schematic diagram of CVD equipment [1].

3.2. Mechanical Exfoliation

Also known as the 'Scotch tape' method, mechanical exfoliation is a straightforward technique that employs adhesive tape to detach layers from bulk materials. This method was instrumental in discovering and exploring graphene and other 2D materials. Its primary benefit is the production of exceptionally crystalline materials with minimal defects. The primary advantage of this approach lies in the exceptional quality of the materials produced, vital for both fundamental research and high-performance applications. Despite these benefits, mechanical exfoliation is hindered by its lack of scalability and limited control over the dimensions of the exfoliated layers, which restricts its feasibility for large-scale manufacturing of neuromorphic devices [7].

3.3. Liquid phase exfoliation

Liquid phase exfoliation is a versatile and scalable method that disperses bulk materials in a liquid medium, often followed by ultrasonic treatment to separate the individual layers. This method is relatively simple and can be scaled up in large quantities, which benefits the large-scale production

of 2D materials. While liquid-phase exfoliation offers scalability and ease of processing, the quality of the resulting 2D materials may not match those achieved by CVD or mechanical exfoliation. The materials produced may have more defects and lower crystallinity, which may affect their suitability for certain high-performance applications in neuromorphic computing. Transistors using 2D materials: In the field of neuromorphic devices, transistors made of 2D materials, especially graphene field-effect transistors (FETs), play a key role. The choice of the transistor's 2D material is driven by its superior carrier mobility and low power consumption, properties that are critical for developing efficient and scalable neuromorphic computing systems. Graphene's unparalleled conductivity and flexibility make it an excellent choice for building transistors operating at high frequencies with minimal energy requirements. In neuromorphic architecture, these transistors serve as basic components, similar to neurons in the brain. Their role in processing and relaying signals in neural networks is critical for performing complex computational tasks. The ability of these transistors to rapidly switch between various states allows simulation of neuronal activity. This capability is particularly valuable for advancing neural network architectures used in artificial intelligence and machine learning applications, where mimicking the dynamic nature of neural processing is critical [7].

3.4. Memristors as neuromorphic components

Memristors, or resistive memory devices, have gained prominence in neuromorphic computing due to their ability to simulate synaptic function by relying on their high conductivity and flexibility to control resistive switches. In addition, graphene's excellent electronic properties make it an ideal candidate for high-performance memristors, whose resistive state can be precisely controlled for synaptic simulation. This allows the memristor to maintain its resistive state in response to applied voltage and current. This property is similar to learning and memory processes in biological synapses. Memristors are able to change their electrical conductance, making them suitable for analog learning and memory applications. Integrating memristors with other neuromorphic components can create complex networks that can learn and adapt over time, mirroring the behavior of biological neural networks [4, 5].

3.5. Synapse devices using 2D materials

Synaptic devices made from 2D materials aim to replicate the behavior of biological synapses, the connections between neurons in the brain. These devices can change their conductance in response to incoming signals, a feature that could mimic learning and memory processes in neuromorphic systems. The use of 2D materials in synaptic devices offers enhanced performance in terms of speed, energy efficiency, and miniaturization compared to traditional materials. These synaptic devices are critical for developing hardware that supports complex neural network models. They are used in a variety of applications, from data processing and pattern recognition to sensory perception and decision-making, where it is advantageous to simulate human cognitive processes [8].

4. Conclusion

In conclusion, exploring neuromorphic computing through the lens of two-dimensional (2D) materials presents a fascinating and promising frontier in the realm of advanced computing and artificial intelligence. The synthesis of 2D materials, a cornerstone in the fabrication of neuromorphic devices, involves sophisticated techniques such as Chemical Vapor Deposition (CVD), Mechanical Exfoliation, and Liquid-Phase Exfoliation. Each method brings its unique strengths and limitations to the table, playing a crucial role in determining the quality and applicability of these materials in neuromorphic architectures.

Integrating 2D materials into device architectures like transistors, memristors, and synaptic devices is pivotal in creating systems that emulate the complexities of the human brain. Transistors made from materials like graphene exhibit remarkable properties such as high carrier mobility and

low power consumption, essential for efficient neuromorphic computing. With resistive switching capabilities, Memristors effectively mimic the synaptic plasticity of neural connections, a key attribute for learning and memory functions in artificial neural networks. Synaptic devices, utilizing the conductive adaptability of 2D materials, are instrumental in simulating the intricate dynamics of biological synapses.

These advancements in neuromorphic computing are technical triumphs and open new vistas in various applications, including artificial intelligence, sensor networks, edge computing, and robotics. They promise a future where computing systems are faster and more energy-efficient and capable of complex learning and decision-making processes akin to the human brain.

However, the journey towards fully realizing the potential of 2D materials in neuromorphic computing is not without its challenges. Issues related to scalability, uniformity, and energy efficiency remain significant hurdles. Addressing these challenges requires ongoing research and innovation, focusing on refining synthesis methods, enhancing device architecture, and exploring new materials.

Ultimately, this comprehensive study underscores the transformative impact of 2D materials in neuromorphic computing. As This paper continue to push the boundaries of what is possible in this field, This paper move closer to creating more advanced, efficient, and brain-like artificial intelligence systems. This journey, fueled by the remarkable properties and possibilities of 2D materials, holds great promise for the future of technology and its integration into various aspects of human life.

References

- [1] Guiming Cao, Peng Meng, Jiangang Chen, et al. 2D material based synaptic devices for neuromorphic computing. *Advanced Functional Materials*, 2021, 31(4): 2005443.
- [2] Lei Tong, et al. 2D materials–based homogeneous transistor-memory architecture for neuromorphic hardware. *Science*, 2021, 373(6561): 1353-1358.
- [3] Tae-Jun Ko, et al. Two-dimensional near-atom-thickness materials for emerging neuromorphic devices and applications. *IScience*, 2020, 23(11).
- [4] Woong Huh, Donghun Lee, Chul-Ho Lee. Memristors based on 2D materials as an artificial synapse for neuromorphic electronics. *Advanced Materials*, 2020, 32(51): 2002092.
- [5] Mazumder, Pinaki, Sung-Mo Kang, and Rainer Waser. Memristors: devices, models, and applications. *Proceedings of the IEEE* 100.6 (2012): 1911-1919.
- [6] Thomas F. Schranghamer, Aaryan Oberoi, Saptarshi Das. Graphene memristive synapses for high precision neuromorphic computing. *Nature Communications*, 2020, 11(1): 5474.
- [7] Mar M. Bernal, Domenico Milano. Two-dimensional nanomaterials via liquid-phase exfoliation: synthesis, properties and applications. *Carbon Nanotechnology*, 2014, 159.
- [8] Shuiyuan Wang, David Wei Zhang, Peng Zhou. Two-dimensional materials for synaptic electronics and neuromorphic systems. *Science Bulletin*, 2019, 64(15): 1056-1066.